# **Numerical Methods**

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# **Three Different Methods of Approximation**

- Euler's Method
- Improved Euler's Method
- Fourth-Order Runge-Kutta Method

# Main Idea: Approximation by Iteration

- Each of these methods involves an iterative process
- We find a sequence of points  $(t_k, x_k)$  that approximates the graph of a solution to  $\dot{x} = f(t, x)$

- Begin with an initial value  $(t_0, x(0)) = (0, x_0)$
- Choose a sufficiently small step size  $\Delta t$  and recursively generate  $t_{k+1} = t_k + \Delta t$

## **Euler's Method**

• Approximate the next step using a line:



#### Improved Euler's Method

• We use the average of two slopes from  $(t_k, x_k)$  to  $(t_{k+1}, x_{k+1})$ 

$$m_k = f(t_k, x_k)$$
$$n_k = f(t_{k+1}, y_k)$$

- Here,  $y_k = x_k + m_k \Delta t$  is the point determined by the original Euler's method.
- Then we have

$$x_{k+1} = x_k + \left(\frac{m_k + n_k}{2}\right) \Delta t$$

#### 4<sup>th</sup> Order Runge-Kutta Method

• This method has served as a general-purpose solver for decades

$$x_{k+1} = x_k + \left(\frac{m_k + 2a_k + 2b_k + c_k}{6}\right)\Delta t$$

• Let's draw on the board to understand this method.

 $o m_k = f(t_k, x_k)$  as in Euler's method

$$\circ a_{k} = f(t_{k} + \frac{\Delta t}{2}, y_{k}) \text{ where } y_{k} = x_{k} + m_{k} \frac{\Delta t}{2}$$
  
$$\circ b_{k} = f(t_{k} + \frac{\Delta t}{2}, z_{k}) \text{ where } z_{k} = x_{k} + a_{k} \frac{\Delta t}{2}$$
  
$$\circ c_{k} = f(t_{k+1}, w_{k}) \text{ where } w_{k} = x_{k} + b_{k} \Delta t$$

#### Why is the Runge-Kutta method "4<sup>th</sup> Order"?

1. Use the three methods to approximate the value of x(1) = e in the following system:

$$\dot{x}=x, \qquad x(0)=1$$

Discuss how the errors change as you shorten the step size  $\Delta t$ 

2. (Chaos; sensitive dependence on initial conditions) Sketch the graph of the system:

$$\dot{x} = e^t \sin x$$
,  $x(0) = 0.3$ 

(1) Use Euler's method with  $\Delta t = 0.3$ , 0.001, 0.002, 0.003.

(2) Repeat for x(0) = 0.301, 0.302.

(3) Is there any change when using RK4 method?

# **Application to the Hodgkin-Huxley Model**

import math	def HH(I0, T0):	
import numpy as np	dt = 0.01	
<pre>import matplotlib.pyplot as plt</pre>	T = math.ceil(T0/dt)	# [ms]
	gNa0 = 120	# [mS/cm^2]
<pre>def alphaM(V):</pre>	ENa = 115	# [mV]
return (2.5-0.1*(V+65)) / (nn evn(2.5-0.1*(V+65)) -1)	gK0 = 36	# [mS/cm^2]
$d_{0} = \frac{1}{2} + \frac{1}{2$	EK = -12	# [mV]
	gL0 = 0.3	# [mS/cm^2]
return 4*np.exp(-(V+65)/18)	EL = 10.6	# [mV]
<pre>def alphaH(V):</pre>		
return 0.07*np.exp(-(V+65)/20)	t = np.arange(0,T)*dt	
<pre>def betaH(V):</pre>	<pre>V = np.zeros([T,1])</pre>	
return 1/(np.exp(3.0-0.1*(V+65))+1)	<pre>m = np.zeros([T,1])</pre>	
<pre>def alphaN(V):</pre>	<pre>h = np.zeros([T,1])</pre>	
return (0.1-0.01*(V+65)) / (np.exp(1-0.1*(V+65)) -1)	<pre>n = np.zeros([T,1])</pre>	
<pre>def betaN(V):</pre>		
return 0.125*np.exp(-(V+65)/80)	V[0] = -70	
	m[0] = 0.05	
	h[0] = 0.54	
	n[0] = 0.34	

# **Application to the Hodgkin-Huxley Model**

• Euler's method:

```
# def HH continued
for i in range(0, T-1):
    V[i+1] = V[i] + dt*(gNa0*m[i]**3*h[i]*(ENa-(V[i]+65)) + gK0*n[i]**4*(EK-(V[i]+65)) + gL0*(EL-(V[i]+65)) + I0)
    m[i+1] = m[i] + dt*(alphaM(V[i])*(1-m[i]) - betaM(V[i])*m[i])
    h[i+1] = h[i] + dt*(alphaH(V[i])*(1-h[i]) - betaH(V[i])*h[i])
    n[i+1] = n[i] + dt*(alphaN(V[i])*(1-n[i]) - betaN(V[i])*n[i])
    return V,m,h,n,t
```

• Q. Should we use other methods, or is the Euler method enough?

# **Application to the Hodgkin-Huxley Model**

- At low input current, examine the HH dynamics
- Repeat for high input currents
- Does your model generate repeated spikes?
- Plot the gating variables (h,n) and describe how the gates open and close during a spike
- Describe the dynamics of the conductances



# References

- <u>https://mark-kramer.github.io/Case-Studies-Python/HH.html</u>
- Hirsch, Devaney, and Smale, *Differential Equations, Dynamical Systems, and an Introduction to Chaos*